



Milan P

28 years old

REGION

Brussels - Ghent - Remote

PROFILE

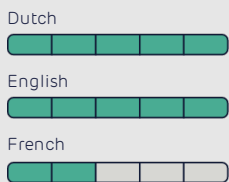
Hi,

My name is Milan, a passionate and analytical Data Scientist/Data Engineer. I have a strong interest in topics such as Algorithm and Data Structures, Artificial Intelligence, Machine Learning, Reinforcement Learning, Parallel and Distributed Computing and Data Science overall. My core programming competences are in Java, C, C++, Python & R but I'm always open to learn new skills along the way.

PERSONAL SKILLS

- ✓ **AMBITIOUS**
- ✓ **CREATIVE**
- ✓ **EFFICIENT**
- ✓ **INDEPENDENT**
- ✓ **LIFELONG LEARNING**
- ✓ **ATTENTION TO DETAIL**
- ✓ **CRITICAL MINDSET**
- ✓ **HIGH LEARNING ABILITY**
- ✓ **INQUISITIVE MIND**
- ✓ **MOTIVATED**

LANGUAGES



EDUCATION

- 2019** Master Computer Science
Ghent University
- 2017** Academic Bachelor Computer Science
Ghent University

CERTIFICATION



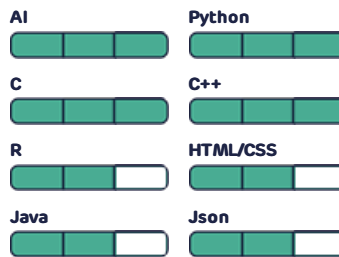
Winner of the yearly Ghent University ML competition on sign language classification.



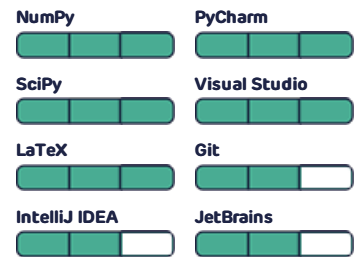
Winner of CodinGame AI Contest "Mean Max" (1/2512)

TECHNICAL SKILLS

PROGRAMMING



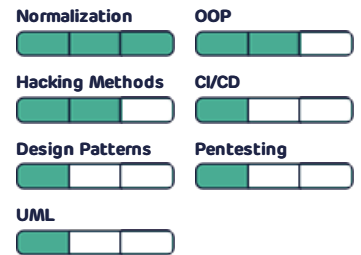
SOFTWARE



DATABASES



METHODOLOGIES



PROFESSIONAL BACKGROUND

10.2019 - 01.2024

Employee
Researcher & Teaching Assistant
Ghent University

07.2018 - 07.2018

Intern
Data Scientist
Vlaamse Milieumaatschappij

Ghent University

Employee
Researcher & Teaching Assistant

Description:

- *Published several peer-reviewed research papers in the fields of machine learning and data science. Worked as a teaching assistant for database courses for bachelor students in computer science, engineering and geography. Supervised students doing their bachelor project.*

Technologies used:

- Python, C++, Github, PostgreSQL, Pycharm, Visual Studio, Latex,

Vlaamse Milieumaatschappij

Intern
Data Scientist

Description:

- *Developed and compared metrics to estimate the quality of watercourses based on macrophytes data. This resulted in the ability to make more effective investments with regard to maintaining or improving the quality of Flemish watercourses.*

Technologies used:

- R, Python, Github, Excel